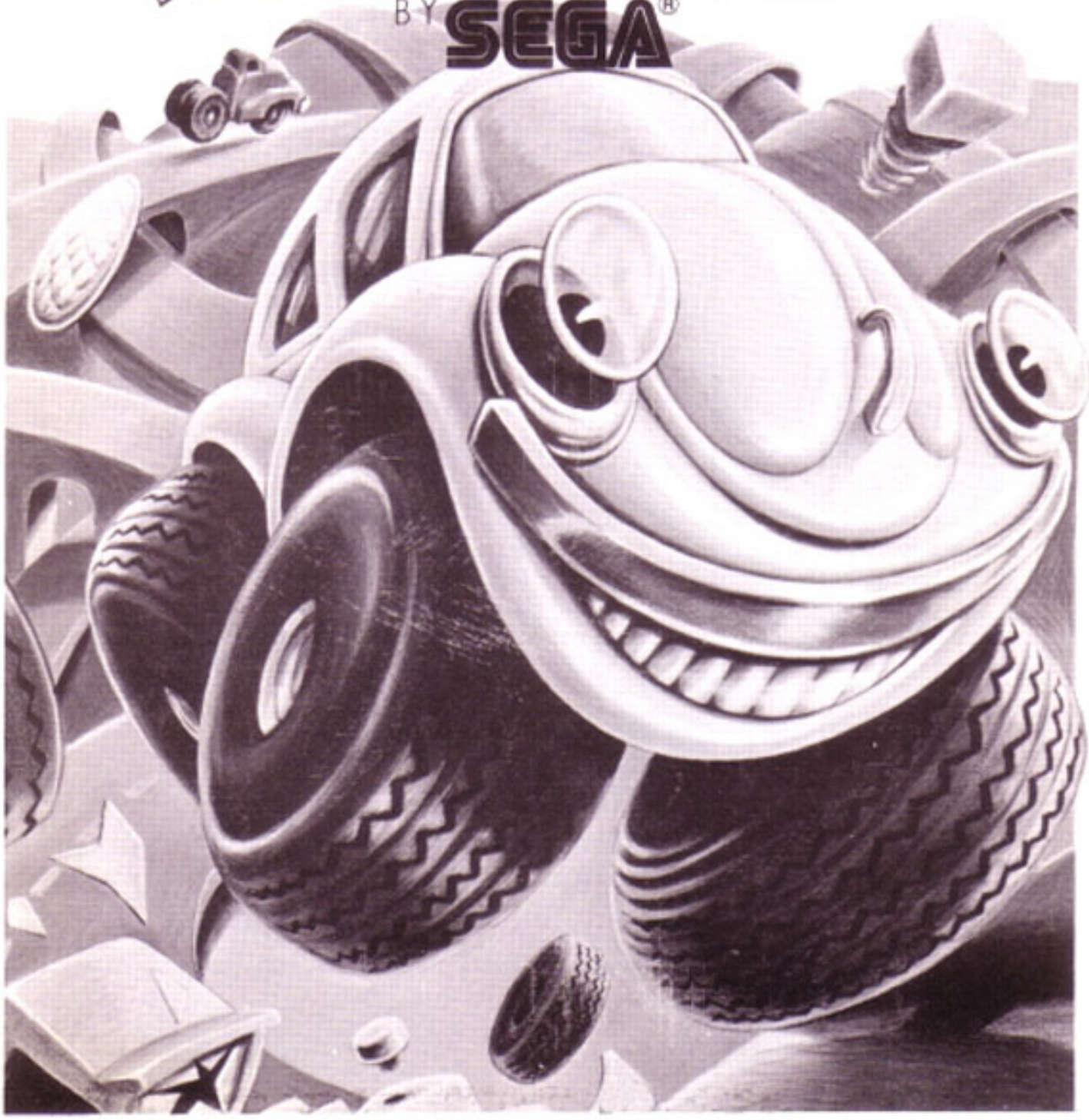
Bally MIDWAY™

Up'n Down™

OFFICIAL ARCADE GAME

BY SEGA®



ATARI® 2600™

AND COMPATIBLES

You're racing your BAJA BUGGER over a dangerous, treacherous road. But your opponents aren't just trying to win the race, they're trying to make it the last race you run. To stay alive, jump your BAJA BUGGER and land on top of your opponents.

Earn points by collecting flags, balloons and other prizes along the course. Watch out for PICK-UP TRUCKS and WEDGE CARS. They'll try to collide with you . . . and if they do, you're dead.

Fasten your seat belt and get ready for the wildest strip of road you've ever been crazy enough to drive.

USING YOUR CONTROLS

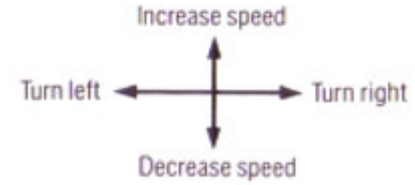
1. Insert the game cartridge while power is OFF.
2. Turn the power ON and you'll see the UP 'N DOWN title screen.
3. Use GAME SELECT switch to select ONE or TWO players. If no selection is made, you are automatically in the one-player mode. When two are playing, the players take turns, Player 1 using the LEFT joystick and Player 2 using the RIGHT joystick. The game will continue as a two-player game until power is turned off.
4. Game Settings
   Choose the EASY game (which gives you five lives) or the HARD game (which gives you only three lives).

   Left Difficulty Switch: (B) or NOVICE chooses EASY JUMPS.
   (A) or EXPERT chooses HARD JUMPS.

   Right Difficulty Switch: (B) or NOVICE chooses 5 game lives
   (A) or EXPERT chooses 3 game lives

   EASY JUMPS: The jumps from road to road are very forgiving until Round 4; i.e., the game makes up for incomplete jumps from one road to another. From Round 4 on the jumps from road to road must be exact.

   HARD JUMPS: These jumps must be exact from the start.
5. Press ACTION button on left joystick to start the game. If no game is started after one minute of turning the game on, the play will automatically begin.
6. Use your four-way joystick control to maneuver your BAJA BUGGER over the race course.



7. Press the ACTION button to make your BAJA BUGGER jump. You can jump from one road to another, or from point to point on the same road.

   NOTE: The BAJA BUGGER can only jump while moving forward and can only jump straight up. If you pull back on the joystick control while jumping, the BAJA BUGGER will accelerate backwards until the jump "action" is complete. This is important because you may want to move backwards to collect flags and other prizes.
8. After a game is finished, you may use the ACTION button to start another game.

HOW TO PLAY

SCREEN AND GAME PLAY

The screen shows a race track which scrolls from the top of the screen to the bottom. A flag display at the top of your screen indicates the number of flags you've collected. The flags in the display turn white as you collect them. Flags are collected simply by driving over them with your BAJA BUGGER.

The course has at least two lanes which zig-zag across the screen and will intersect along the way. Some roads might lead to maps which let you jump across stretches of broken road.

If you jump and land off the road at any point you lose one of your cars. In the EASY game, after you lose your fifth BAJA BUGGER, the game is over. In the HARDER game, after your third BAJA BUGGER is destroyed, the game is over.

The number of BAJA BUGGERS you have remaining is indicated by little car token shapes in the lower left corner of the screen.

The courses become more difficult to survive as you progress from one road to the next, up to road nine. When all eight flags have been collected, you advance to the next, more difficult round.

As your BAJA BUGGER travels along the track, you'll encounter various opponents along the way. They may come from behind or may be moving in front of you at a slower speed. You earn points for successfully jumping on top of them. If you collide with any of these opponents or jump up and off the track, you lose one of your BAJA BUGGERS.

SCORING

The score for the current player is displayed in the upper left corner of the screen. The score for Player 1 is shown in RED color. The score for Player 2 is shown in BLUE color.

Each round you advance will bring new opponents to the track. You'll have to be more aware not to collide with them. Be ready to jump them for added points.

Here's how you earn points:

Collect flag	75 points
Collect cherry	50 points
Collect balloon	65 points
Collect lollypop	70 points
Collect ice cream cone	75 points
Jump on pick-up truck	100 points
Jump on flag carrier	125 points
Jump on Camaro	150 points
Jump on truck	175 points

SEGA

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Now all the action and adventure of STAR TREK zooms right into your home. Control the STAR TREK—STRATEGIC OPERATIONS SIMULATOR and feel the thrill of maximum space challenges . . . but remember only you can save the Federation!

OFFICIAL ARCADE VERSION

SEGA

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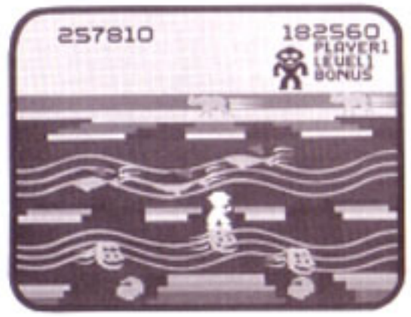
You can hear the beat of jungle drums in the fun-filled cartoon adventure, CONGO BONGO. Colorful, state-of-the-art, 3-D graphics burst on the screen as your Jungle Adventure hunts down Congo Bongo, the mischievous giant gorilla. There are plenty of thrills and challenges along the way: huge cliffs, coconuts, pesky chimps, treacherous lakes and mean, charging rhinos. CONGO BONGO—more fun than a barrel of monkeys . . . or gorillas!



OFFICIAL ARCADE VERSION

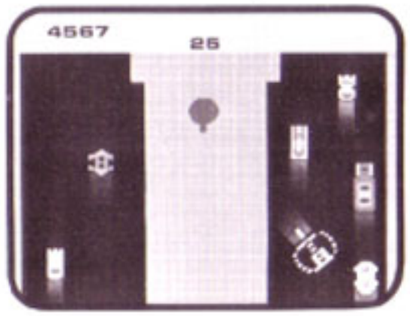
Bally MIDWAY

SPY HUNTER™

SPY HUNTER . . . CONSIDERED ARMED AND EXTREMELY DANGEROUS.

- The Official Home Version of Bally/Midway's Arcade Thriller
- Exclusive Dual Weapons Spy Control
- You control the turbo charged race car/hydro spy boat
- You control a deadly arsenal of missiles, machine guns, oil slicks and smoke screens
- Five nerve-shattering spy-action screens
- Sophisticated spy- challenging graphics

This is hardly a game. It's a high-speed test of your secret agent skills. Meet the challenge and survive Spy Hunter!



OFFICIAL ARCADE VERSION

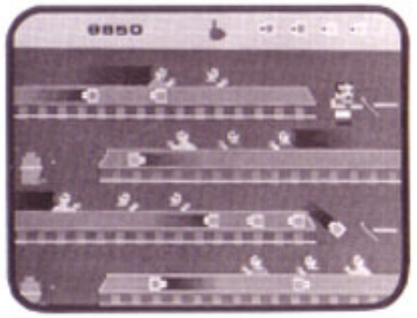
Bally MIDWAY

TAPPER™

SIDE-SPLITTING, SODA-SLINGING LAUGHS AND SPILLS!

- The Official Home Version of Bally/Midway's Arcade Sensation
- Five belly-busting screens of Soda Fountain Fun, including:
  —Four mad-capped bar rooms of soda-starved, clammering cowboys, sports fans, punks and space creatures
  —Plus a head-spinning Soda Bandit Bonus Round
- Awesome color-packed action graphics

Just try to keep your cool as hot-headed, crazy customers blitz your bar for another cold one.



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- FAST PACED TIMED ACTION
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- JOYSTICK CONTROLS

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